| 3D | Indoor | Vegas | Field | Hunter |  | 900 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Shooter of |  |  | 3D Regional Circuit Competition |  |  |

## 3D

3D tournaments are held almost every weekend during the archery season. The tournaments are outside and a course is set up by the hosting archery club. The tournament is set with twenty-five or thirty 3D animal targets. There are a variety of classes and yardages offered depending on equipment, age, and skill and anyone is welcome to compete in these tournaments. Scores for this tournament are 0 (miss), $5,8,10,12$, or 14 per target. Scoring a 10 on a target is considered par. Registration generally is Sunrise to 2:00 on Saturday and Sunday. Check club websites for more information regarding their 3D tournaments.

There is one State 3D tournament that is offered. To participate in this tournament, an archer must be a SCAA/NFAA member. A guest class is offered for those that are not a SCAA/NFAA member.

## Indoor

A standard indoor round consists of 60 arrows shot at 20 yards and 10 yards for Cubs/NASP. Five arrows are shot in a single end and there are 12 ends to conclude the round. There are 2 rounds for the state indoor tournament. The archer for this tournament should plan to shoot 2 shotgun start times. The allotted time to complete an end is 4 minutes. A perfect score for this round is a 600 with 120 x 's.

Each archer competing in the tournament is assigned a shooting group, shooting lane, and target position (top or bottom on the shooting lane). After the completion of 6 ends, the targets positions are changed from top to bottom and bottom to top and the round continues.

The target for this round is blue with a white spot. The archer may choose to shoot a single spot face where the scoring rings are from 1 to 5 or shoot a 5 spot target which only has rings scoring a 4 or 5 . All spots have a center ring that scores as an X .

If competing at the State Championship Tournament, an archer must be a SCAA/NFAA member. A guest class is offered for those that are not a SCAA/NFAA member.


## Vegas

The Vegas round consists of 30 arrows shot at 18 meters (approximately 20 yards) and 10 yards for Cubs/NASP. Three arrows are shot in a single end and there are 10 ends to conclude the round. There are 2 rounds for the state Vegas tournament. Both rounds are shot during one shotgun start time. The allotted time to complete an end is 2 minutes. A perfect score for this tournament is a 600 with 60 x 's.

Each archer competing in the tournament is assigned a shooting group, shooting lane, and target position
(top or bottom on the shooting lane). After the completion of 5 ends, the targets positions are changed from top to bottom and bottom to top and the round continues.

The target for this round is white, black, blue, red, and yellow spot. The archer may choose to shoot a single spot face where the scoring rings are from 1 to 10 or shoot a 3 spot target which has scoring rings from 6 to 10 . All spots have a center ring that scores as an X.

If competing at the State Championship Tournament, an archer must be a SCAA/NFAA member. A guest class is offered for those that are not a SCAA/NFAA member.


3 Spot Vegas Target


$$
900
$$

A standard 900 round consists of 90 arrows shot at 60, 50, and 40 yards. Youth shoot at 50, 40, and 30 yards and Cubs/NASP shoot at 30, 20, 10 yards. Six arrows are shot in a single end and there are 5 ends for a total of 30 arrows at each distance. There is only 1 round of competition for the state 900 tournament. The archer for this tournament should plan to shoot 1 shotgun start time. The allotted time to complete an end is 4 minutes. A perfect score for this round is a 900 with 90 x 's.

Each archer competing in the tournament is assigned a shooting group and shooting lane. The archer has only one target for this tournament and that is a 122 cm multicolor target face. This target has a gold center, followed by red, blue, black and white rings. The target is scored $10,9,8,7,6,5,4,3,2$, and 1 . There is a center ring that scores as an X .

If competing at the State Championship Tournament, an archer must be a SCAA/NFAA member. A guest class is offered for those that are not a SCAA/NFAA member.

| face | Number <br> of | Distance of Positions |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  | Adult | Youth | Cubs/NASP |
|  | 1 | 60 yds | 50 yds | 30 yds |
| 122 cm | 1 | 50 yds | 40 yds | 20 yds |
| 122 cm | 1 | 40 yds | 30 yds | 10 yds |

900 Round target


## Field

A standard field round consists of 112 arrows shot at marked distances from 20 feet to 80 yards. Four arrows are shot in a single end. There are 14 ends a round and 2 rounds for the complete the state field tournament (most courses are set with 28 targets). The archer for this tournament should plan to shoot 1 shotgun start time.

The target for this round has black and white rings. The center black ring is worth 5 points, the 2 white rings are worth 4 points, and the two outer black rings are worth 3 points. The center ring is an X . A perfect score for this round is a 560 with 112 x 's. There are three different ways of shooting a target for the field round-4 arrows at same distance at one target, 1 arrow at four different distances (called walk-ups), and 4 arrows at 4 different spots at 1 distance (called fan). When shooting a fan, the archer shoots 2 arrows at the left target from the 2 left spots and 2 arrows at the right target from the 2 right spots.. The shortest walk-up, often called a birdie, the archer shoots 4 arrows in a straight line or column.

If competing at the State Championship Tournament, an archer must be a SCAA/NFAA member. A guest class is offered for those that are not a SCAA/NFAA member.

| Size of <br> target <br> face | Number <br> of <br> Positions | Distance of positions |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  |  | Youth | Cubs/NASP |  |
| 65 cm | 4 | $80-70-60-50 \mathrm{yds}$ | 50 yds | 30 yds |
| 65 cm | 1 | 65 yds | 50 yds | 30 yds |
| 65 cm | 1 | 60 yds | 45 yds | 25 yds |
| 65 cm | 1 | 55 yds | 40 yds | 20 yds |
| 50 cm | 4 | $45-40-35-30 \mathrm{yds}$ | as adult | 20 yds |
| 50 cm | 4 | 35 yd (fan) | as adult | 20 yds |
| 50 cm | 1 | 50 yds | as adult | 20 yds |
| 50 cm | 1 | 45 yds | as adult | 18 yds |
| 50 cm | 1 | 40 yds | as adult | 15 yds |
| 35 cm | 1 | 30 yds | as adult | 10 yds |
| 35 cm | 1 | 25 yds | as adult | 10 yds |
| 35 cm | 1 | 20 yds | as adult | 10 yds |
| 35 cm | 1 | 15 yds | as adult | 10 yds |
| 20 cm | 4 | $35-30-25-20 \mathrm{ft}$ | as adult | 20 ft |

Field Round Target


## Hunter

A standard hunter round consists of 112 arrows shot at marked distances from 11 to 70 yards. Four arrows are shot in a single end. There are 14 ends a round and 2 rounds for the complete the state field tournament (most courses are set with 28 targets). The archer for this tournament should plan to shoot 1 shotgun start time.

The target for this round is solid black with a white spot. The target has rings that score 3 , 4 , and 5 points. The center ring is an X. A perfect score for this round is a 560 with 112 x 's. There are three different ways of shooting a target for the hunter round-4 arrows at same distance at one target, 1 arrow at four different distances (called walk-ups), and 4 arrows at 4 different spots at 1 distance (called fan). When shooting a fan, the archer shoots 2 arrows at the left target from the 2 left spots and 2 arrows at the right target from the 2 right spots. The shortest walk-up, often called a birdie, the archer shoots 4 arrows in a straight line or column.

If competing at the State Championship Tournament, an archer must be a SCAA/NFAA member. A guest class is offered for those that are not a SCAA/NFAA member.

| face | Number <br> of | Distance of Positions |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | Youth | Cubs/NASP |  |  |
|  |  |  |  |  |  |


|  | Positions |  |  |  |
| :--- | :---: | :---: | :---: | :---: |
| 65 cm | 4 | $70-65-61-58 \mathrm{yds}$ | 50 yds | 30 yds |
| 65 cm | 4 | $64-59-55-52 \mathrm{yds}$ | 50 yds | 30 yds |
| 65 cm | 4 | $58-53-48-45 \mathrm{yds}$ | 45 yds | 25 yds |
| 50 cm | 4 | $53-48-44-41 \mathrm{yds}$ | 41 yds | 20 yds |
| 50 cm | 1 | 48 yds | as adult | 20 yds |
| 50 cm | 1 | 44 yds | as adult | 20 yds |
| 50 cm | 1 | 40 yds | as adult | 20 yds |
| 50 cm | 4 | 36 yds fan | as adult | 18 yds |
| 35 cm | 4 | 32 yds fan | as adult | 15 yds |
| 35 cm | 4 | 28 yds fan | as adult | 10 yds |
| 35 cm | 2 | $23-20 \mathrm{yds}$ | as adult | 10 yds |
| 35 cm | 2 | $19-17 \mathrm{yds}$ | as adult | 10 yds |
| 35 cm | 2 | $15-14 \mathrm{yds}$ | as adult | 10 yds |
| 20 cm | 1 | 11 yds | as adult | 20 ft |

## Hunter Round Target



## International

The International round consists of 60 arrows shot at 5 yard increments from 20 to 65 yards. Three arrows are shot at each target. There is one round of competition therefore an archer only needs to compete during one shotgun start time. A perfect score for this tournament is a 300 with 60 x 's.
Each archer competing in the tournament is assigned a shooting group. It is up to the shooting group to determine shooting order and target position.

The target for this round is black with a white dot. It is the same target face as the hunter round target. The size of the target depends on the yardage. The target has scoring rings are from 3 to 5 and a center ring that scores as an X.

If competing at the State Championship Tournament, an archer must be a SCAA/NFAA member. A guest class is offered for those that are not a SCAA/NFAA member.

| face | Number <br> of <br> Positions | Adult | Youth | Cubs/NASP |
| :--- | :---: | :---: | :---: | :---: |
|  |  | 65 yds | 50 yds | 30 yds |
|  | 1 | 60 yds | 45 yds | 25 yds |
| 65 cm | 1 | 55 yds | 40 yds | 20 yds |
| 65 cm | 1 | 50 yds | as adult | 20 yds |
| 50 cm | 1 | 45 yds | as adult | 20 yds |
| 50 cm | 1 | 40 yds | as adult | 18 yds |
| 50 cm | 1 | 35 yds | as adult | 15 yds |
| 50 cm | 1 | 30 yds | as adult | 10 yds |
| 50 cm | 1 | 25 yds | as adult | 10 yds |
| 35 cm | 1 | 20 yds | as adult | 10 yds |
| 35 cm | 1 |  |  |  |

## International Round Target



## Shooter of the Year

Shooter of the Year (SOY) is a yearlong competition and is awarded to the top archers in their class. To participate in this competition, an archer must be a SCAA/NFAA member. An archer must compete in at least 4 State "spot" shoots and the State 3D championship tournament to compete in the SOY competition. There are 6 "spot" shoots that count towards SOY: Indoor, Vegas, International, Field, Hunter, and 900 Round. The scores for each tournament are prorated to 900 . If an archer competes in more than 4 "spot" shoots then the four highest scores are calculated. The top scorers at the end of the year will be awarded a Shooter of the Year trophy at the SCAA Award Banquet.

## 3D Regional Circuit Competition

The 3D regional circuit competition is a yearlong competition that allows archers to compete in 3D tournaments in the Upper and/or Lower Region. This competition is open to any archer in the state that joins the regional circuit; however there is a discounted membership fee for those that are SCAA/NFAA members. Each club has designated 2 tournament weekends that are for the regional competition. A competitor must shoot a regional tournament for each club in that region. The higher score shot from each club regional tournaments will be combined for the overall regional score. The top scorers at the end of the year will be awarded 3D Regional Circuit plaques at the SCAA Award Banquet.

Upper-Keowee and TAB
Lower-Lake Marion, Sandune, Swamp Fox, Wildlife Action, and Sleytown

